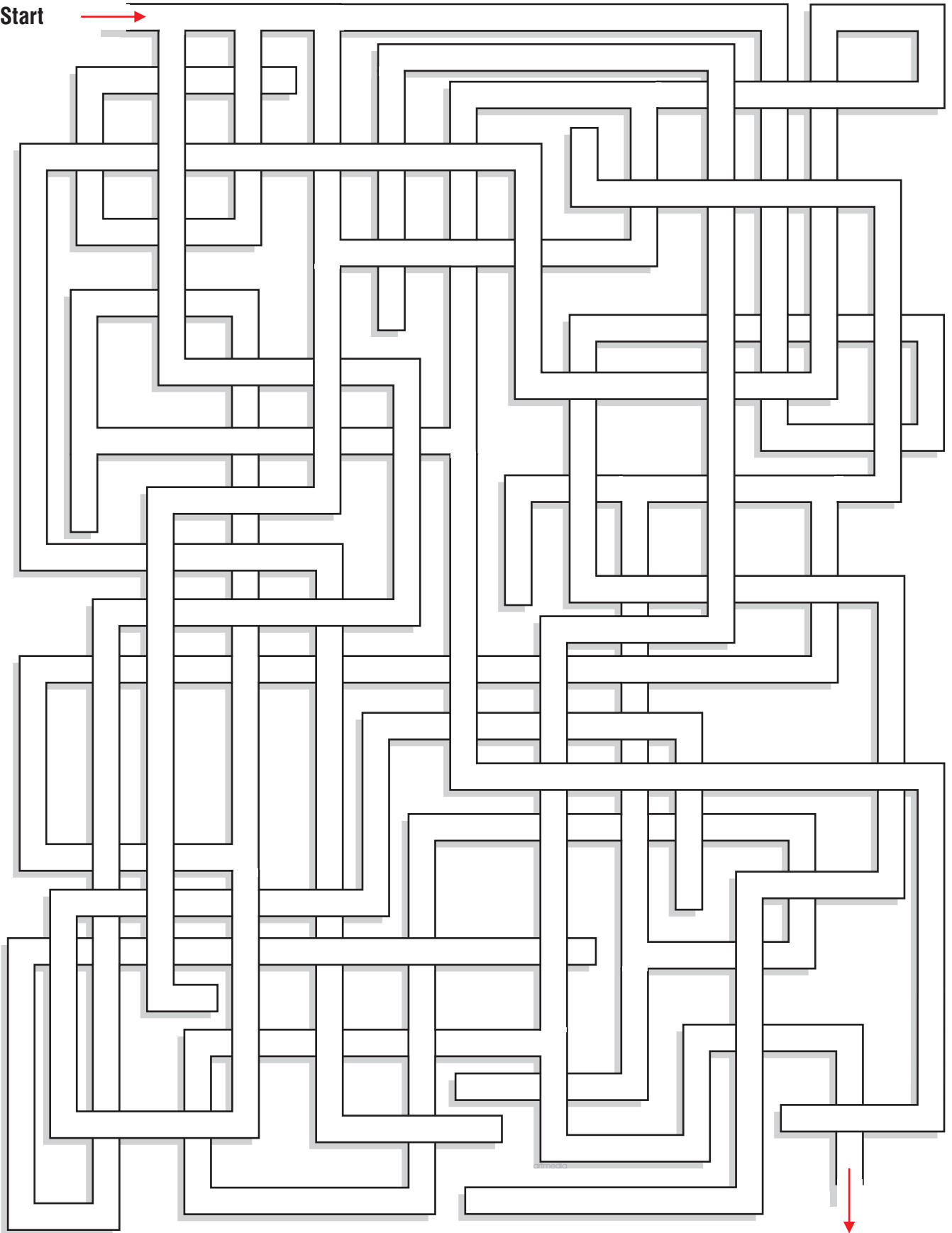


# LABYRINTH

---

Start



Finish

